

T-BALL GAME AND SAFETY RULES

T-Ball Safety Rules

1. There is no on-deck batter practice allowed in the T-Ball Division – No one shall have a bat except for the batter at the plate. NO EXCEPTIONS.
2. All batters must wear their batting helmet with ear protection and chin strap attached. NO EXCEPTIONS.
3. All players must wear a jock or jill to all games and practices or they will not be allowed to play. NO EXCEPTIONS.
4. No jewelry (except medical bracelet), watches, gum, or other choking hazards.
5. Cleats are not required at the T-Ball level.
6. No head-first sliding, only feet-first. No sliding at 1B.

T-Ball Rules of Play

1. No score will be kept in the T-Ball Division. Everybody wins in the T-Ball Division.
2. For each batter, the ball will be placed on the “Hitting Tee” for the child to put hit the ball into play. Fair and foul ball rules will be incorporated into teaching.
3. Coaches are encouraged to use the “Hitting Tee” in all their practices and to teach the fundamentals of hitting.
4. Runners are encouraged to run “through” 1B (usually high-five the 1B Coach) until the outfielder makes a throw, but a runner cannot advance a base once the ball crosses back onto the in-field (the ball does not have to be caught).
5. Runners can advance on an in-field hit until a throw is made toward any base.
6. Runners may advance a maximum of 1 base on an overthrow.
7. During the game, “Safe/Outs” rules are to be played and enforced at each base. The UMPIRE is the Coach of the team at Bat. If the batter or runner is OUT, they will return to their dugout. An inning can only end after the last batter has batted, not after 3 outs. The defensive team can have as many “outs” as there are batters.
8. No bunting, walks or stealing bases.
9. Proper infield positions (C, P, 1B, 2B, 3B & SS) are to be played. Any additional players will play in the outfield.

T-Ball General Game Rules

1. Games will proceed rain or shine. Kids and should dress for the weather. The field conditions will be the deciding factor if the game is canceled.
2. Managers / Coaches must wear long pants, shirts with sleeves (tucked in), baseball caps and footwear with socks.
3. The home team is responsible for field preparations (raking /lining the in-field, set-up of bases/tee, provide game balls). The visiting team is responsible for clean-up afterwards (rake the in-field, put away the bases/tee, lock up the equipment box).
4. Each T-Ball game consists of 3 innings. Each inning, the offensive team will each get 1 "at bat". Games will be a maximum of 90 minutes in duration.
5. Defensive team may have up to a maximum of 2 coaches on the field at any time.
6. Offensive team may have a maximum of 3 coaches/parents on the field (in these positions only):
 - a. Batting assistance/back-catcher assistance/Umpire
 - b. 1st base
 - c. 3rd base
7. Every effort must be made to ensure all players have equal opportunity to field in all defensive positions and rotating batting orders during the game/season unless it is unsafe to do so (alternating players from the infield to outfield as well as a rotating batting order are required). Strategizing best defensive player positions and clean-up batters is not our coach pitch philosophy.
8. Batting Rules - All players will hit through the order each inning. The intent of the batting rule is to allow the maximum hitting and base runners. The more base runners, the more fun for the players.
9. Outs – Calling "Safe/Outs" are to be played and enforced at each base and by both Team Coaches. The umpire's call will be made by the batting team. The affected batter/runner will return to their dugout. An inning can only end after the last batter has batted, not after 3 outs. The defensive team can have more than 3 outs in an inning.
10. "Last Batter". The coach of the batting team must declare the last batter for their inning. Once the ball is in play, the last batter may run around all the bases. The Catcher of the defensive team can simply hold the ball at Home Plate to end the inning. To avoid injury, there is to be NO Tagging of the last batter.