

HASTINGS COMMUNITY LITTLE LEAGUE

MAJOR DIVISION GAME RULES 2025

Any rules not covered below will be governed by the Little League Rule Book

1) Line Up Forms for each game must include all rostered players along with their jersey numbers and starting positions. Line Up form must also include manager and coaches – three adults. If there are only two adults, then one adult must stay in the dugout during at bats and a player wearing a helmet may be placed in a coaches' box.



HASTINGS LITTLE
LEAGUE BASEBALL
LINE UP SHEET

TEAM Hastings
DATE: MM-DD-YYYY

	STARTING LINE UP	#	POS	SUBSTITUTION
1	Mickey	18	4	A B
2	Donald	35		A B
3	Goofy	25	7	A B
4	Daisy	34	2	A B
5	Pluto	9	3	A B
6	Bashful	20	9	A B
7	Dorey	22	5	A B
8	Peter	3		A B
9	Tigger	11	6	A B
10	Woody	37	1	A B
11	Mad Hatter	20	8	A B
12	Geppetto	7		A B
13				A B
14				A B
15				A B

COACH: Larry
COACH: Curdy
MANAGER: Moe

2) Run Limits

First three innings – maximum of five runs per inning

Innings four to six - open innings.

3) Time Limit No new inning shall commence after 2 hours. 6pm games will also have the 2-hour limit imposed as well.

4) Mercy Rules:

- a. 15 runs after three innings (2½ if home team is ahead).
- b. 10 runs after four innings (3 ½ if home team is ahead)
- c. 8 runs after five innings (3 ½ if home team is ahead).

5) Player Limit: 9 defensive players allowed in the field. If a team has less than nine players, then a team may play with eight players (9th spot being automatic out). If less than eight, teams may lend each other players to get a game in. If there are eight to start, late arrivals may play if they are included on the line-up sheet prior to the game.

6) Call-Ups: Teams may call-up 9, 10 or 11 year old's from the Minor division, with priority given to older players.

- a. A player may not be called-up more than **3 times** to play on a Major team.
- b. Division Coordinators must be informed of the call up.
- c. Call up players may play two games in the same day but **may not play** two games more than once per week.
- d. The player is not allowed to pitch.
- e. The player must wear their own team jersey.

7) Rainouts: Umpire is to make decision on start of game in conjunction with a board member and collaboration with the coaches if the weather is poor. If rained out before full four innings (3 ½ if Home team is ahead); the teams have a 10-day period to continue and complete the game or the game is cancelled. If the game is cancelled each team is awarded a "0" score.

8) Fair Play: No player shall sit for more than 2 innings in a game. No player shall sit for 2 innings in two consecutive games unless the player misses a scheduled game. Every effort will need to be made to play each player in the infield.

9) Batting: All players on a team batting order will bat. Batting order should be adjusted for interlock games in order to reward players who do not have the opportunity to bat in a higher position during league games.

10) Courtesy Runner: In an effort to keep the game pace moving, a courtesy runner may be substituted for the Pitcher or Catcher when there are two out. The courtesy runner shall be the last player to retire. (Last out) In the event of an injury to any runner, the replacement player shall be the last batter who is currently not on base.

11) Pitcher Warm Up: Coaches may warm up pitchers between innings.

12) Pitching:

- Any player on a regular season team may pitch. There is no limit to the number of pitchers a team may use in a game.
- A pitcher once removed from the mound cannot return as a pitcher.
- Pitching Changes must be announced to the Plate Umpire.
- Pitch counts as per the rule book will be in effect. The manager must remove the pitcher when said pitcher reaches the pitch count limit for his/her league age as follows:
 - 11 & 12 years old - 85 pitches per day
 - 9 & 10 years old - 75 pitches per day.
- Exception: If a pitcher reaches the pitch limit for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs:
 - That batter reaches base;
 - That batter is put out;
 - The third out is made to complete the half-inning.
- A pitcher who delivers 41 or more pitches in a game CANNOT play the position of catcher for the remainder of that day.
- Any player who has played the position of catcher in 4 or more innings in a game is NOT eligible to pitch on that calendar day.

Pitchers must adhere to the following rest requirements:

- If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
- If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed.
- If a player pitches 36 - 50 pitches in a day, two (2) calendar days of rest must be observed.
- If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed.
- If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.

The pitch count recorder must provide the current pitch count for any pitcher when requested by either manager or any umpire. However, the manager is responsible for knowing when his/her pitcher must be removed.

The official pitch count recorder should inform the umpire-in-chief when a pitcher has delivered his/her maximum limit of pitches for the game. The umpire-in-chief will inform the pitcher's manager that the pitcher must be removed. However, the failure by the pitch count recorder to notify the umpire-in-chief, and/or the failure of the umpire-in-chief to notify the manager, does not relieve the manager of his/her responsibility to remove a pitcher when that pitcher is no longer eligible.

13) Pitching Notes

- The withdrawal of an ineligible pitcher after that pitcher is announced, or after a warmup pitch is delivered, but before that player has pitched a ball to a batter, shall not be considered a violation.
- Pitches delivered in games declared "Regulation Tie Games" or "Suspended Games" shall be charged against a pitcher's eligibility.
- In suspended games resumed on another day, the pitchers of record at the time the game was halted may continue to pitch to the extent of their eligibility for that day, provided said pitcher has observed the required days' rest.
- Pitchers who hit three batters in one inning or four times in one game will be removed as pitcher but not from the game.

14) Additional Game Rules

- 1) Managers / Coaches may wear "Golf Course" attire which may include a polo shirt or Hastings branded t-shirts, shoes must be appropriate **closed toe shoes**. NO: Cut-off or torn jeans, torn shirts or tank tops.
- 2) Unlimited substitution of players during games except for pitching and back catcher as per rules stated above.
- 3) Time does not need to be called to send players to the washroom or to the bullpen.
- 4) Coaches may warm-up pitchers between innings including in the bull pen as long as one coach remains within the dugout and a spotter is in place.
- 5) An adult must in the dugout at all times. Coaches may spot if team is short a player.
- 6) **No food allowed in the dugouts** unless a defined medical condition has been identified.
- 7) When a team is on defense, the coaches are to remain in the dugout or at minimum in the doorway (one foot in the dugout). **NO BUCKETS or STANDING OUTSIDE OF THE DUGGOUTS**

8) We are attempting to maximize the number of innings played per game, so coaches are encouraged to move quickly to setup their teams between innings. Defensive positions for the next inning should be assigned in advance.

Reviewed and approved by Hastings Board of Directors **Updated 2025**